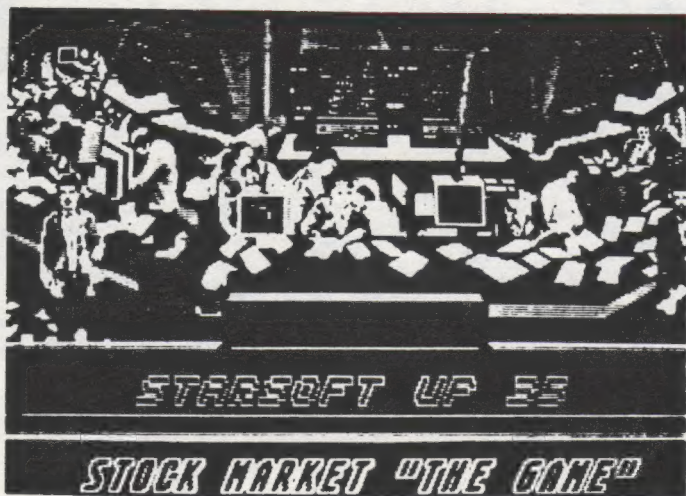


STOCKMARKET

"the game"



By: Earl E. Long

© Copyright 1987

Starsoft Development Laboratories



© Copyright 1987

Starsoft Development Laboratories

STOCK MARKET 'the game'

By: Earl E. Long Jr.

(C) Copyright 1987
Starsoft Development Laboratories

You may now select from 1 to 6 players and type in their names. The player names can not be any longer than ten letters. After the last player's name has been typed in, the computer will then go to MARKET OPEN and hold for a few seconds before going to the first players chart. Players will have their own colors for the chart and player turns will be at random, so even if you were entered as the first player it does not mean that you will be first each turn. There are ten turns per game. The object of the game is to buy and sell large amounts of shares and make more money than your opponent(s).

STOCK MARKET						
Company Name	Last	Cur.	Chge.	Cost	Profit	Shares
Amer. A. Lines						
Delta Airlines						
Amer. A. Lines						
General Motors						
Ford Motor Co.						
U. S. Steel						
Alcoa						
Western Union						
AT&T						
Coca Cola						
General Mills						
Heinz Food Co.						
Eastman Kodak						
McDonald's						
Elect. Equip. Co.						
General Elect.						
IBM						
McDonald's						
Reliance Corp.						
Eastman Kodak						

SELL BUY LOAN ASSETS GRAPH END TOP 15

NEW YORK NEW YORK 10:00 AM

*** THE CHART ***

- LAST - This is the price per share of the last turn.
- CURRENT - This is the price per share of the present turn.
- CHANGE - This section tells you whether or not your stock went up or down. At the end of each turn each one of the stocks go through a random change of either up, down, or stay the same. Then the results of the ticker tape are added or subtracted from that.
- COST - This is what you had paid per share for this particular stock. If you purchase stock at two or three different prices your cost per share will be averaged for you.
- DIFFERENCE - Whether or not you have made any money on this stock.
- SHARES - Each company has 1 million shares available for sale to the players. This section of your board will show you how many shares you own.

Remember stocks will split at 140 points(price) or better. A stock split can be anywhere from (2 for 1), (3 for 1), or (4 for 1) but the price will only be divided by two no matter how much it splits by.

If a stock goes bankrupt, you lose all your shares. If the stock comes back on the board you will not receive any shares back.

Below the chart you find several choices, SELL, BUY, LOAN, ASSETS, GRAPH, END, TOP 15.

SELL - To enter the sell mode, you may press the 'S' key or the left mouse button. Once you see the red high lighter, you may then use the right or left button to move up or down. When you get the shares that you wish to sell, press the 'SPACE BAR' or the right and left button at the same time. You must sell before you buy.

BUY - To enter the buy mode, you may press the 'B' key or the right mouse button. Once you see the yellow high lighter, you may then use the right or left button to move up or down. When you get to the stock you wish to purchase, press the 'SPACE BAR' or the right and left button at the same time.

ASSETS - To enter the assets mode, press the 'A' button.

LOAN - If you would like to go to the bank and borrow some money, press the 'L' button. Keep in mind, you can only make one trip per turn to the bank to borrow or pay back.

GRAPH - Press the 'G' button to check out your favorite stock's track record.

TOP 15 - Press the 'T' button to check out the top 15 score board.

END - Press the 'E' button to end your turn.

*** SELL ***

Remember, you must sell any shares that you would like to cash in before you go to BUY or you will have to wait until the next turn to do so.

If you wish to sell all of the shares in that one particular stock, all you do is enter the number 1 and press return. If you would like to only sell part of your shares then type in the amount and press 'RETURN'. Once the 'RETURN' button is pressed you will then return to the chart board.

If the amount of shares that you sell are greater than 250,000 - you could influence the market by dropping the selling price as long as the selling price is greater than 10 points(dollars).

*** BUY ***

The BUY mode will show you how many shares are remaining in each company, how much cash you have, the current price of the stock, and how many shares your money will buy up to the limit of shares remaining in the company.

At any time you may press the '1' key and then the 'RETURN' key to either use all your cash or buy all of the remaining stock if you have enough money to do so. If you like you may enter only what you plan on spending and then press the 'RETURN' key.

If you buy 250,000 shares or more and the price per share is 4 or higher then you might be able to bump the market price up, so the next player will have to pay that much more per share and you will have made that much more on your shares already.

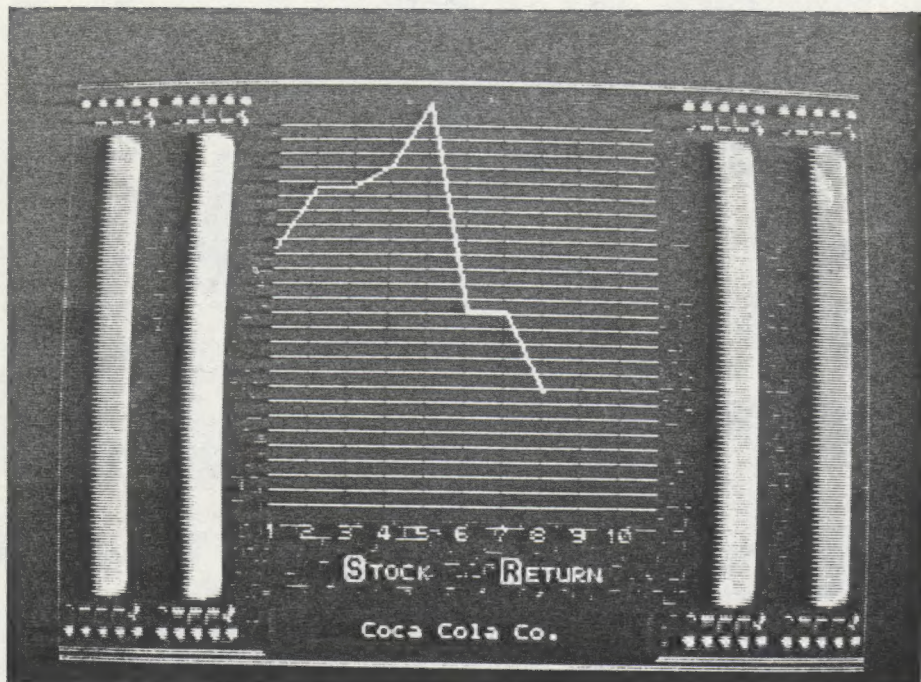
After you have made your selection, press the 'RETURN' key, your selection will be entered and you will automatically be returned to the chart. Your buy now shows on the chart under cost, profit(if any), and shares(how many you purchased).

If you purchased the remaining shares that were left in a company, when you return to the chart you will notice under the price column there is a pink fill under the price. This indicates all of the stock in this company has been bought up.

2000年12月15日

1-800-368-2772

To return to the chart, press the 'R' key, 'SPACE BAR', 'RETURN', or click at the same time the left and right mouse button.



*** GRAPH ***

Pressing the 'G' key will bring you to the graph chart. This graph will show how good or bad a particular stock is doing throughout the game since the first turn.

To flick through the different companies, use the left mouse button to go one way and the right mouse button to go the other way. You may also use the 'S' key but it will only flick through the companies in one direction.

The graph can be useful in forecasting an investment in the company that you wish to purchase shares in, but like always, there are no guarantees.

To return to the chart, just press the 'R' key, 'SPACE BAR', or click the left and right mouse button at the same time.

*** END ***

When you have finished all of your transactions and feel you are all done, press the 'E' key. Once this key is pressed, if there are any more players then the bell will ring signifying the next players turn. If you are the last player, the market will close and this will end all turns.

At the end of each game turn the market will close and then open at Wall Street. Each stock will randomly go through a process of one of three changes, it could go up in price, it could go down in price, or it could have no change what so ever. Also it could be a bull market or a bear market. After each stock goes through its change, then you will see the ticker tape go by. On the ticker tape will be some type of event showing something that might influence the market in that months period. Any ups or downs on the tape will be added to or subtracted from that particular stock after it has already gone through its first change.

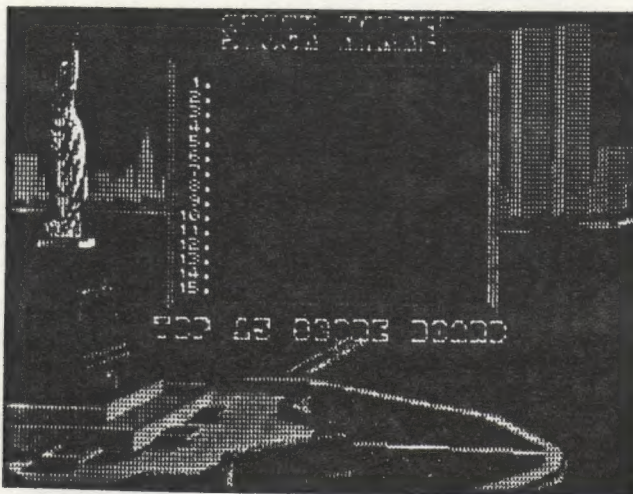
Dividends may be awarded as long as a companies stock is worth more than 10 points(dollars). Dividends may be awarded to as many as one to three companies per turn.

A bull market means that the price per share could go up or down anywhere from 8 to 38 points(dollars) per share.

A bear market means that the price per share could go up or down anywhere from 5 to 19 points(dollars) per share.

On turn 10 instead of leaving the ticker tape and going to the chart you will instead watch another ticker tape describing how well the computer thought your performance was. Keep in mind that the computer might not understand all the time how hard you really try to get a good score. After going through the ratings, the computer will then load another screen and you will then see who the winner was for sure.

Press the 'RETURN' key and the computer will then place any player who might qualify on the top 15 score board. Any player who is entered on the board will have their name printed in white letters along with their score so they can identify their proper place in this game. All previous scores from other games will be printed out in green.



*** HINTS ***

1. If you are first player make sure that you sell any stock that you might have more than 250,000 shares in. This could mean that following players could lose money when selling their shares from that company.
2. Playing low cost stock could be risky but could also pay off with big rewards. Remember, the lower the cost per share the more shares you can buy with the least amount of money.
3. Try not to invest in more than six companies, if you invest in too many you could find out that you are not gaining or losing too much each turn. You will never become a billionaire if you don't take some risk.
4. Think big, in terms hundred thousands, not hundreds.

This is not an arcade game and does not require a lot of dexterity. An average game will last approximately one and half hours, but the time really depends on how long it takes for people to make their decisions.

You will find that you will spend many hours playing this game, whether by yourself or with other players.

STOCK MARKET THE GAME



MILMAR

LOADING INSTRUCTIONS

ATARI ST

Put disk that says STOCK MARKET "the game" on it into the drive A. Turn on computer, click left button twice on STMARKET.PRG, game will then load and tell when to put in the Disk Two.

C-64/128

Turn on computer; turn on monitor and disk drive. Place STOCK MARKET "the game" in disk drive. Type: LOAD" ",8,1
When READY prompt appears type RUN.

CHANGES TO ATARI 800/XL/XE VERSION

Loading instructions;

BASIC is required. Insert BASIC cartridge in 400/800's; in XL/XE's simply insert STOCK MARKRT disk and turn computer on. Game will load automatically.

Buying and selling stocks:

Use UP arrow or DOWN arrow to move to the stock you want. To select it, press (RETURN).

APPLE

Place the disk in drive #1. Switch machine off, then on again. Follow instructions that appears on screen.

IBM

One drive MSDOS machines, requires one double sided drive, MSDOS (PC DOS) 2.0 or higher.

1. Remove any cartridges if computer is so equipped.
2. Boot your master MSDOS or PCDOS diskette in drive A.
3. You must have IBM or compatible color graphics adaptor.
4. You must set your column with to 40. Type: CO40.
5. Type: B:
6. You will be prompted to swap disks, put in your copy of STOCK MARKET "the game" when asked for your drive B.
7. Type: START to play the game.

SEE INSTRUCTIONS ON
DISK !!!

AMIGA is a registered trademark
of Commodore-Amiga Inc.

AMIGA

AMIGA 500: Insert disk into DF:0 and turn on computer.
For 1000 series, use KICKSTART 1.2 first.

Market Closed



STOCKMARKET "the game"

STOCKMARKET "the game" is a game of skill, which takes the player into The Wonderful World of Stock Trading, where each play of the game can make or lose the player millions.

The game lasts for ten weeks (turns), with a Ticker Tape showing ONLY THE WEEKLY CHANGES IN THE STOCKS. These changes may or may not be the same as on the player's Grid.

STOCKMARKET is a game for all ages and fun to play.

HAVE FUN!!!!

© Copyright 1987

Starsoft Development Laboratories

Buy
Pirates of the
Barbary Coast
A Strategy Action
Game

Coming Soon
Time Capsule
A Strategy Action
Game

Developed
by
StarSoft™
Development
Laboratories

THANK YOU FOR
YOUR PURCHASE OF
ANOTHER QUALITY
PRODUCT FROM
HAL MCCREERY AND
CRAIG MOREHOUSE
STARSOFT
DEVELOPMENT
LABORATORIES

Buy
Aliants
The Desperate Battle
For Earth
A Strategy Action
Game